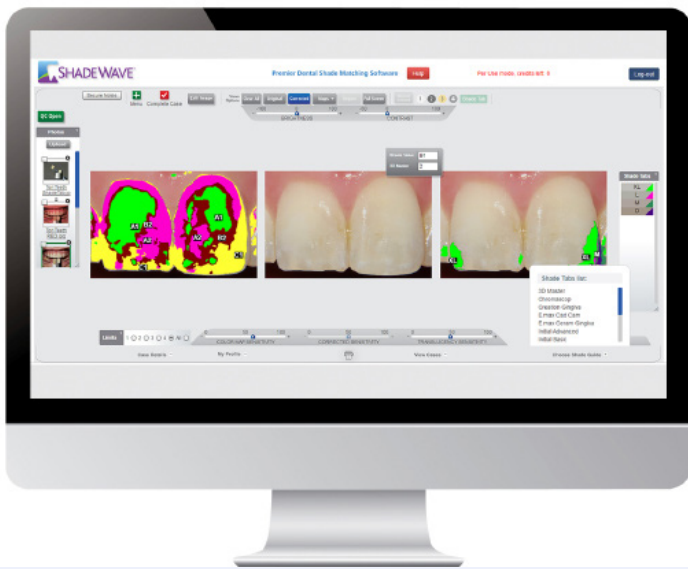


We believe
that every patient
deserves a beautifully
matched restoration
the first time,
every time.



DENTAL SHADE MATCHING &
LAB COMMUNICATION SOFTWARE



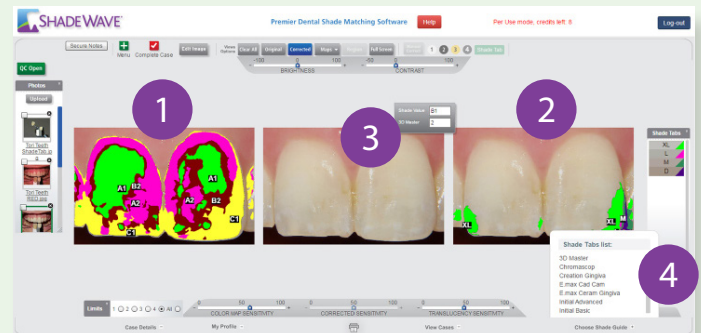
ShadeWave facilitates the discovery and communication of accurate, consistent shades, translucency and value between the dentist and the dental laboratory.

Software Features:

- HIPAA-compliant
- Cloud-Based Software Accessible Anywhere
- Open Architecture
- Scientific Mapping Technology
- Real-time Communication for Dentist and Lab
- Works with any digital dental camera

Software Details:

1. **Shade Map** – ShadeWave produces an accurate, detailed shade map of the tooth in any desired Shade Guide.
2. **Translucency Map** – Maps the translucency in the tooth on a scale from “extra light” to “dark”
3. **Value** – Sample desired tooth to reveal its value, or the tooth’s brightness. The value is provided in 3D Master and in a second shade guide of your choosing.



4. **Shade Guide Library** – ShadeWave provides custom shade guides, stump shades, and even gingiva colors. ShadeWave has a substantial library of shade guides and can easily add new ones.



Shade Matching Add-ons:



Shade Reference: \$50.00 each

The Shade Reference is a hand-held reference target that has been custom manufactured by ShadeWave. The tri-colored reference has been scientifically formulated for consistent shade results using the ShadeWave Dental Shade Matching System.



ShadeArm: \$395.00 each

The Shade ARM provides precision, consistency and predictability in taking digital dental images for shade determination. By holding the shade tabs constant, the distance, angle, position and lighting of your digital dental pictures is locked in. Adjustable to fit most dental cameras.



DentalFoto Digital Camera System with Built-in WiFi: \$1,595.00 each

This dental photography camera system is loaded with powerful technologies. The system is pre-configured to make spectacular dental photos right out-of-the-box. Just turn it on, point and shoot.